

Nicole Assini

Researcher | Production Assistant | Designer



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<https://linkedin.com/in/nicoassini/>

<https://nicoleassini.com/>

Education

Exhibition Design Certificate

Node Curatorial Studies | 2024

Art and Design for Film

Yoobee South Seas Film School | 2023

Bachelors of Science | Industrial Design

Georgia Institute of Technology | 2017

Skills & proficiencies

Film

- Excellent time management
- Detail oriented
- Full drivers license
- Organization / administrative skills
- Project planning and implementation
- Research
- Script breakdown
- Strong communication skills (written & oral)
- Treatment design

Software

- Adobe Creative Suite
- AutoCAD
- Blender
- Canva
- Figma
- InVision
- Keynote
- Marvel
- Microsoft Office
- Miro
- Sketch
- Solidworks

Design

- 2D and 3D thinking
- Brand design
- Ideation
- Personas development
- Prototyping
- User interviewing
- UX Design
- UX Research
- Visual communication
- Wireframing
- Workshopping

Film/TV Experience

Art Director **HOLY GHOST for Day One Shorts | Director Hannah Lynch** *April 2024*

- Set dressing, maintenance, standby props and resets for both food and fire moments; designed and created hero props

Visual Researcher **TVCs, Flying Fish** *March 2024*

- Assisted in costume research and sourcing for talent

Set Decorator **Kid You're Free (Music Video), Flying Fish | Tom Grut** *October 2023*

- Props research, sourcing
- Assisted with set dressing, maintenance, standby props and resets

Art Assist **On The Run (Music Video), Flying Fish | Director Tom Grut** *October 2023*

- Assisted with unit, production, art department set dressing and maintenance
- Set decoration, standby props and resets

Art Coordinator **Dota 2 (Short Film) | Director Ashley Pitman** *September 2023*

- Props research, sourcing
- Assisted with set dressing, maintenance, standby props and resets

Art Coordinator **Dog Days (Short Film) | Director Leo Allan** *August 2023*

Art Director **The Balloon (Short Film) | Director James Fink-Jensen** *July 2023*

- Assisted in set design and decoration, designed and created hero props, researched and sourced set decorations
- Stand-by props and resets

Other work experience

I have 10 years of experience across design and research. I have created and built apps, websites, products, interfaces, exhibitions, experiences, and films. I've have the pleasure of working in Atlanta, New York City, London, and now Auckland.

User Experience Designer *New York City - 2021 - 2023*
Indeed.com

Design Consultant *New York City - 2020 - 2021*
Vivaldi Consulting

Product Designer *London - 2019 - 2020*
SPARCK

Lead Designer *London - 2016 - 2018*
Twenty - 3

Interface Designer *Atlanta - 2015 - 2016*
Coca-Cola